

ENGLISH inc. READING

- Our narrative focus will be DAYDREAMING STORIES with a focus on description of characters and settings and using ambitious vocabulary.
- Our non-fiction writing will be a newspaper report about the Battle of Bosworth.
- Our class story is **Floodland** by Marcus Sedgwick: this will be read for enjoyment as well as comprehension
- Our reading activities will include the use of the 60s reads, song lyrics and comprehensions based on the Tudors topic.

MATHS

PLACE VALUE:

- Identifying the value of a digit in a number
- Comparing and ordering numbers (y5 up to 1,000,000, Y6 up to 10,000,000)

- Rounding numbers
- **FOUR OPERATIONS**
- Addition
- Subtraction
- Multiplication
- Division

HISTORY

THE TUDORS

- The Battle of Bosworth
- Henry VIII
- Elizabeth I
- Mary Queen of Scots

PE

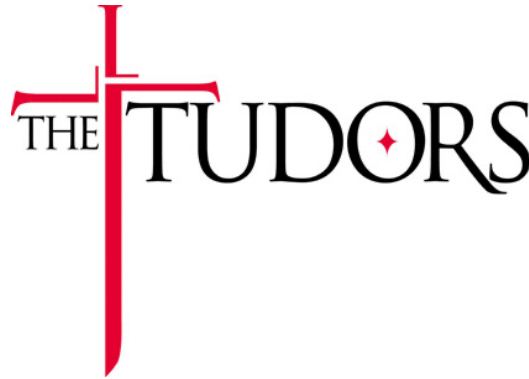
- Choose and combine techniques in game situations to develop running, throwing, catching, striking and kicking skills.
- Using different invasion games (football, hockey, tag rugby) to defend and attack tactically.
- Learn to follow rules and uphold the spirit of fair play and respect in all competitive situations.
- Develop a greater understanding of 'pace' and run over a longer distance of 1,500m, conserving energy to sustain performance.
- Lead others and act as a good role model within a team.

MUSIC

- Looking at Pachelbel's Canon on the glockenspiels.

Rowling

The Tudors



Autumn Term 1 Plan

SCIENCE

EXPLORING FORCES:

We will investigate:

- Push and pull forces.
- Gravity
- Air resistance
- Water resistance
- Friction
- Marvellous mechanisms

PSHE

EXPLORING EMOTIONS:

- Recognising a wider range of feelings in others and how to respond appropriately.
- Recognising that their actions can affect themselves and others.
- Developing strategies to resolve disputes.
- Deepening their understanding of good and not so good feelings.
- Extending emotional vocabulary.
- Exploring the intensity and range of feelings.
- Recognising when they experience conflicting emotions and how to manage these

GROWTH MINDSET ACTIVITIES

COMPUTING

- E-Safety
- Following the Google program of Be Internet Legends so that children can be:
 - Internet:
 - Sharp
 - Alert
 - Secure
 - Kind
 - Brave

DT/STEM

TREBUCHETS AND CATAPULTS:

- Using design and making skills to see who can launch an object the furthest...